
MADISON PIPPERT

Phone

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Email

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Artist Portfolio

madisonpippert.com

References

Available upon request.

About Me

I'm a BFA of Game Design from George Mason University. My longtime interest in both video games and art has made me an extremely goal-focused person with a meticulous attention to detail. I enjoy creating thoroughly-regimented spreadsheets. When proofreading another writer's work (or my own, after a significant enough distance in time), I have an eagle eye for typos and strong gut instincts for spotting and fixing awkward phrasing. I'm at home within Wordpress, and I'm eager to leverage both my artistic eye and my game designer's knack for UX to make you some beautiful webpages. I'm happy to fill temporary, part-time, and full-time positions at your office!

Skills

- HTML and CSS
- Wordpress
- Microsoft Office, plus Apple and Google equivalents
- Extremely detail-oriented
- Strong organizational ability and enthusiasm
- Strong oral communication, very strong written communication
- Average WPM over 60

Work Experience

- Virginia Department of Health Office of Epidemiology, Web Development and Accessibility Assistant (November 2022-Present)
- Commission Work: Paid commissions for traditional and digital art in various styles and media (2017-Present)
- 2nd and Charles, Associate (2022)
- GMU Anime and Gaming Society, Treasurer (2019-2021)
- Mason Game and Technology Academy, Teaching Assistant (2020)
- McDonald's, Front Counter and Drive-Through (2019)
- Bernice Sim at Happy New Beginnings, Personal Data Entry Assistant (2016)

Education

Computer Game Design, BFA — George Mason University, Fairfax, VA, May 2021 — GPA 3.68

High School — Maggie L. Walker Governor's School, Richmond, VA, June 2017, GPA 4.3, Dual Enrollment Calculus at Virginia Commonwealth University
